

<u>Year 6</u>	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Linda Radcliffe Natasha Michelmore	Rainforests	Rainforests	Crime and Punishment	Crime and Punishment	Y6 SATs, Ancient Maya/ Robots	Production/ Ancient Maya/Robots
English and Maths		See o	 liscrete plans (including ass	eessments) for English and N	1aths.	
Science	Living things and their habitats Learn about classification of living things, including microorganisms. Learn the names and characteristics of the main groups used to classify animals, plants and microorganisms. How to use a classification key and create their own key using yes/no questions. Children will investigate the question; Is yeast a microorganism? And conduct an experiment involving the respiration of yeast. They will produce a presentation about the life and work of Carolus Linnaeus and understand the importance of his standard classification system.	Evolution and Inheritance Recognising living things have changed over time, how we gain information from fossils and how animals and plants have adapted to their environment.	Light and Shadows Light travels in straight lines, how we see things, light sources	Electricity/circuits Using symbols to represent circuits, investigating function of different components within a circuit	Circulatory system Identify and name main parts and recognise the impact of diet, exercise, drugs and lifestyle, link to PSHE	Circulatory system Ongoing— identify and name main parts and recognise the impact of diet, exercise, drugs and lifestyle, link to PSHE



History	History link: How places change over time - explaining how the rainforests have changed and why.		Crime and Punishment In this crime and punishment unit, children will build on their knowledge of periods in history that they have studied through KS2. Children will explore using different historical disciplinary concepts, how crime and punishment has changed over time in Britain. They will explore what was seen as a crime over time and the different gruesome punishments that were handed out to criminals. The children will find out about the development of the police force from the Victorian period right through to the new millennium.		Maya Civilisation – non-European society to contrast with British history, circa AD900. Exploring who the Maya people were, when and where in the world they lived and the reasons why they were so successful, particularly in the Classic period. How we know about the Maya people, their beliefs and the hierarchy system that was in place in society and the important inventions that they made, especially in farming. Compare the Ancient Maya Civilisation and Anglo-Saxon Britain, with a focus on the similarities and differences between the Maya City States and the Anglo-Saxon Kingdoms; drawing on the archaeological evidence available to us.	
Geography	Study of a region of the Americas – the rainforest – biomes and vegetation belt, Locate the world's countries, using maps to focus on Europe (including the location of Russia) and North and South America, concentrating on their environmental regions, key physical and human characteristics, countries, and major cities.	Rainforest continued - Identifying rainforests around the world and the countries they are found in. Look at what the land is used for. Look at the structure of the rainforests — layers. Deforestation Go over key geographical vocabulary			Look at South American countries- review Autumn 1 and then introduce the Maya civilisation.	
Art and Design	Rainforest	Rainforest	Work of an artist – Lowry.			End of year production (Learning jounrey, document progress of



dation Pr						
	Orangutan/rainforest animal art Skills - Drawing/pastels/pencils	Maria Sibylla Merian Skills – Drawing/painting/ART and ICT	Exploring Lowry's work and replicating his drawings. Also making stickmen characters. Factfile/biography on Lowry			the production, design for costume) Photography? Drawing, Painting, Collage, Printing, Textiles, Sculpture, Art and ICT
Design Technology	Shelters – research, design, make, evaluate Effectiveness of weatherproof shelter. (Trip to woods).			Cooking — savoury dishes from Central and Southern America.	Sculpture in clay and soap related to Maya civilisation. To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Cooking: Central American theme DT: Technical knowledge apply their understanding of how to strengthen, stiffen and reinforce more complex structures understand and use mechanical systems in	Use mechanical and electrical systems in own products incl programming. Use annotated sketches/cross sectional drawings.



rion					their products [for example, gears, pulleys, cams, levers and linkages] understand and use electrical systems in their products [for example, series circuits incorporating switches, bulbs, buzzers and motors]		
PE	PE assessment: developing skills, assessing and evaluating self and peer abilities. English assessment: speaking and listening — taking an active role in refereeing games, giving clear instructions. sticks, PE assessment per abilities. English assessment: an active role in refereeing games, giving clear and games,		sticks, Health related fitn PE assessment: developin evaluating self and peer of English assessment: spea	ross country running, handball, basketball, quick ticks, Health related fitness E assessment: developing skills, assessing and valuating self and peer abilities. nglish assessment: speaking and listening — taking n active role in refereeing games, giving clear		motors] Tennis, rounders, athletics, outdoor handball PE assessment: developing skills, assessing and evaluating self and peer abilities. English assessment: speaking and listening — taking an active role in refereeing games, giving clear instructions.	
RE	Islam Peace	Islam Angels.	Islam Rituals	Islam The empty cross - Christianity	Islam Rites of passage (M) (The Journey of Life)	Islam Concept: River of Life (Hu) (Humanism	
PSHE	Physical health and Mental wellbeing What affects mental health and ways to take care of it; managing change, loss and bereavement; managing time online	Safe relationships Recognising and managing pressure; consent in different situations.	Belonging to a community Valuing diversity; challenging discrimination and stereotypes	Media literacy and digital resilience Evaluating media sources; sharing things online Keeping safe Keeping personal information safe; regulations and choices; drug use	Respecting ourselves and others Expressing opinions and respecting other points of view, including discussing topical issues Money and work Influences and attitudes to money;	Growing and changing Human reproduction and birth; increasing independence; managing transition	



				and the law; drug	money and financial	
				use and the media	risks	
French	À table! French food, givinusing conjunctions.	ng your opinion on food	Je fais du sport — Saying what sports you like, giving your opinion on sports, saying what sports you do in different weathers,		En ville: Asking the way and giving directions; talk about where you're going; ask & tell the time	
https://teachcomputing.org/curriculum/key-stage-2 https://www.ilearn2.co.uk/year6-html/	Communication and Collaboration Lesson 1 Internet addresses Lesson 2 Data packets Lesson 3 Working together Lesson 4 Shared working Lesson 5 How we communicate Lesson 6 Communicating responsibly	Web page creation Yr 6 (1) What makes a good website? Yr 6 (2) How would you layout your web page? Yr 6 (3) Copyright or copyWRONG? Yr 6 (4) How does it look? Yr 6 (5) Follow the breadcrumbs Yr 6 (6) Think before you link! https://www.ilearn2.co. uk/year6wordpressweb desian/	Spreadsheets Yr 6 (1) What is a spreadsheet? Yr 6 (2) Modifying spreadsheets Yr 6 (3) What's the formula? Yr 6 (4) Calculate & duplicate Yr 6 (5) Event planning Yr 6 (6) Presenting data	3D Modelling Yr 6 (1) What is 3D modelling? Yr 6 (2) Making changes Yr 6 (3) Rotation & position Yr 6 (4) Making holes Yr 6 (5) Planning my own 3D model Yr 6 (6) Making my own 3D model	Variables in games Yr 6 (1) Introducing variables Yr 6 (2) Variables in programming Yr 6 (3) Improving a game Yr 6 (4) Designing a game Yr 6 (5) Design to code Yr 6 (6) Improving & sharing	Sensing Yr 6 (1) The crumble Yr 6 (2) Go with the flow Yr 6 (3) Sensing inputs Yr 6 (4) Finding your way Yr 6 (5) Designing a step counter Yr 6 (6) Making a step counter
E-Safety and E-Awareness	Use the internet responsibly; recognise acceptable/ unacceptable behaviour; identify a range of ways to report concerns about contact and content. https://www.ilearn2.co. uk/e-safetykey-stage- 2.html/	PSHE: Mental health and wellbeing: How balancing time online with other activities helps to maintain their health and wellbeing. Strategies to manage time spent online and foster positive habits e.g. switching phone off at night	connecting and communic	internet use e.g. learning, rating ine might be manipulated, mages might have been inmunicate through social ks and challenges of ve age restrictions and		





			gaming			
			why age restrictions are in help people make safe dec about what to watch, use about the risks and effect:	isions or play		
Out and about						
Music	Please refer to Music Curri	 iculum overview in Other Su	 ubject Areas of the Curriculur	 n Tab on the school's websi	te.	
	*sing a broad range of songs including those with syncopated rhythms as part of a choir with a sense of ensemble and performance. *perform to a wider audience and observe rhythm, phrasing, accurate pitching and appropriate style. *sing 3 and 4 part rounds and experiment with positioning singers randomly within the group rather than in discrete parts to develop greater listening skills and balance between the parts. *sing 2-part harmony	Select from suggested list covering musical periods and genres in accordance with objectives and crosscurricular topics. *by the end of Year 6 children should be able to identify some of the key pieces from the listening list covered over the last few years and identify key characteristics of a piece. *discuss how musical contrasts are achieved.	*develop improvisation skills by: Creating music with multiple sections including repetition and contrast, Using chord changes Extending melodies beyond 8 beats over a fixed groove. *plan/compose a 8 -16 beat melodic phrase using the pentatonic scale (CDEGA) *incorporate rhythmic variety and interest *play the melody on a tuned instrument and notate it. *compose melodies from pairs of phrases in either G maj or E min. *compose a tertiary	*continue to develop keyboard proficiency *play a melody following staff notation with note range C-C (or close). *make decisions about dynamic range including pp p mp mf f and ff *accompany this melody and others using block chords or a bass line *perform a part within an ensemble	All previous vocab + Syncopated, discrete, mu block chords, bass line, of Characteristics, Notate,	
	without support and 3- part harmony with some melodic support.		piece, use available music software to create/record it. ard notation taught with gre			



In every year develop pupil's knowledge and understanding of the stories, origins, traditions, history and social context of the music they are listening to, singing and performing.

Listen to recorded and live performances and experience live music making in and out of school.